

Utility Function: RequireScript()

Posted At : November 1, 2008 5:30 AM | Posted By : Jon Hartmann

Related Categories: ColdFusion, Utility Function

I'm not too happy with with this implementation, but I think it works out fairly well. Note that it uses the two functions in the related posts.

```
<cffunction name="RequireScript" access="public" output="false" returntype="void">
<cfargument name="script" type="string" required="true" />

<cfif NOT StructKeyExists(request, "__requirescript")>
    <cfset request["__requirescript"] = ArrayNew(1) />
</cfif>

<cfif NOT ArrayFind(request["__requirescript"], arguments.script)>
    <cfset ArrayAppend(request["__requirescript"], arguments.script) />
    <cfset IncludeScript(arguments.script) />
</cfif>

<cfreturn />
</cffunction>
```